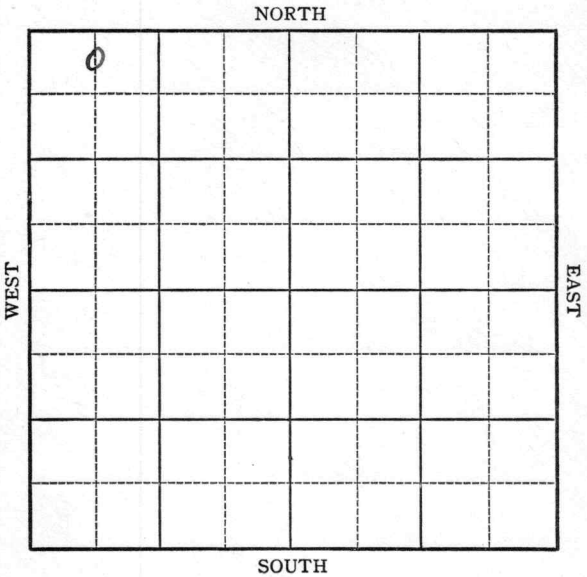


Section 26 Township 32 Range 3-E

Well No. #1 Henderson

Company Wakefield



Sec. 26 Twp. 32 R. 3-E

Well No. #1 Henderson Farm

Wakefield Company

(Wildcat)

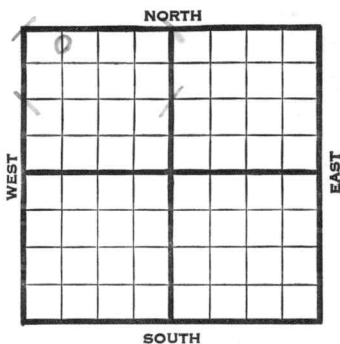
330 Ft. from N. Line

_____ Ft. from S. Line

_____ Ft. from E. Line

660 Ft. from W. Line

Elw. 1190



REPORT	
1941	
11/25	Ponds.
12/4	Cable rig.
12/11	Spud S. D.
12/18	Drlg. 750
12/24	Drlg. 1500'
12/31	Drlg. 1670'
1942	
1/8	Drlg. 2300'
1/15	C.O. 2300'
1/22	" "
1/29	" "
2/5	Drlg. 3090'
2/12	K.C. ^{2680'} 2750' S.O. Drlg. 3300'
2/19	K.C. 2680' (Corrected) Miss. 3146'
	Arb. 3453' 5" - 2730' T.D. 3462'
	H.F.W.
2/26	" "
3/5	" "
3/12	T.D. 3462' SD.
3/19	" "
3/26	" "

OVER

1942

4/2 TD 3462' SD.

4/8 " "

4/15 52 shots 2679-2710' 600 acid.
Swab $7\frac{1}{2}$ oil per hour 48 hours.

4/22 " " " "

4/29 " " " "

5/6 K.C. 2680'

Arb. 3453'

5" - 3453'

T.D. 3462'

52 shots 2679-2710'

600 acid.

Potential 24 bbls., pump.

38. Gravity

COMPLETED

Map No. K-1 Sec. 26 Twp. 32 R. 3E

Well No. 1 Henderson

Wakefield

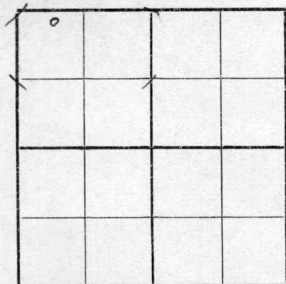
Company

FIRST REPORT

Contractor

C NL NW NW

SECTION PLAT



330 Ft. from N. Line

_____ Ft. from S. Line

_____ Ft. from E. Line

660 Ft. from W. Line

WILDCAT

Location _____

Rig up _____

Drilling and Remarks:

Ponds

RECORD

Cased _____ in., _____ ft.

Sand _____

Gas _____

Oil _____

Total Depth _____

PRODUCTION

1st 24 hrs. Nat. _____

1st 24 hrs. after shot _____

Gas _____ Cu. Ft.

Dry Hole _____

Abandoned _____

Date

NOV 25 1941

S. J. LEWIS Scout

Cowley **KANSAS**

Map No. / Sec. 26 Twp. 32 R. 3E

Well No. 1 Henderson

Wakefield

Company

COMPLETED

Contractor

C NL NW NW

SECTION PLAT

330 Ft. from N. Line

 Ft. from S. Line

 Ft. from E. Line

660 Ft. from W. Line

0			

HENDERS ON POOL

Location

Rig up

Drilling and Remarks:

KC 2680
Ar X 3453
5-110 3453
522 ho to 2679-2710
600 acid
Pump 24 P.S.
350 Gr

RECORD

Cased in., ft.

Sand

Gas

Oil

Total Depth 3462

PRODUCTION

1st 24 hrs. Nat.

1st 24 hrs. after shot

Gas Cu. Ft.

Dry Hole

Abandoned

Date

MAY 6 1942 19

S. J. LEWIS Scout