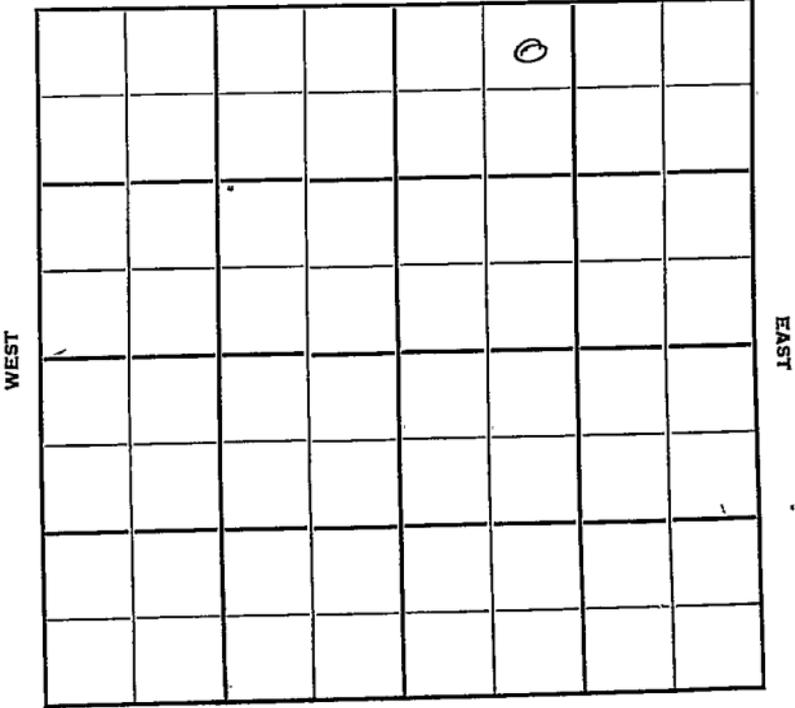


Section 22 Township 12 Range 18-W

Well No. #3 Koblitz

Company Skelly  
Koblitz Pool

NORTH



SOUTH

WEST

EAST

Sec. 22 Twp. 12 R. 18W

Well No. #3 Koblitz Farm  
Skelly Company

Contractor

**Koblitz Pool**

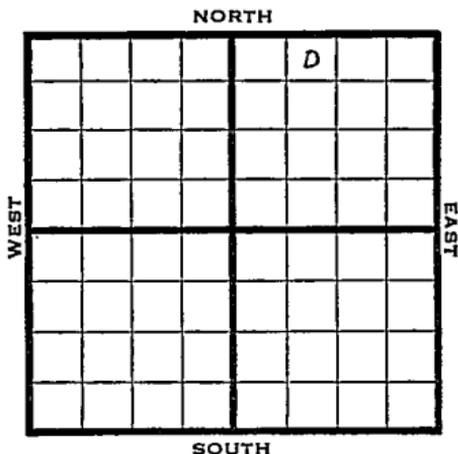
330' Ft. from N. Line

\_\_\_\_\_ Ft. from S. Line

\_\_\_\_\_ Ft. from E. Line

990' Ft. from W. Line

NE. NW NE



1949 Elev 2164' REPORT

- 10/26 Location
- 11/1 Drlg. 1277'
- 11/9 8" @ 1433'  
Drlg. 2515'
- 11/16 Lansing 3409'  
Arb. 3685'  
TD 3710'  
5" @ 3709'
- 11/23 "
- 11/29 27 shots 3687-90  
300 acid  
Swb 18 bbls oil / 70 W 4 hrs.  
Squeeze
- 12/7 TD 3710'  
Arb. 3685'  
5" @ 3709'  
Perf  
550 acid  
Pump 21 Oil / 61 W Pot  
27° Gr.  
Comp

**COMPLETED**

Map No. \_\_\_\_\_ Sec. 22 Twp. 12 R. 18W

Well No. 3 Koblitz

Skelly Company

Contractor

NE NW NE

**FIRST REPORT  
SECTION PLAT**

330 Ft. from N. Line

\_\_\_\_\_ Ft. from S. Line

\_\_\_\_\_ Ft. from E. Line

990 Ft. from W. Line

		0	

Ellis County

Location X

Rig up \_\_\_\_\_

Drilling and Remarks:

**RECORD**

Cased \_\_\_\_\_ in., \_\_\_\_\_ ft.

Sand \_\_\_\_\_

Gas \_\_\_\_\_

Oil \_\_\_\_\_

Total Depth \_\_\_\_\_

**PRODUCTION**

1st 24 hrs. Nat. \_\_\_\_\_

1st 24 hrs. after shot \_\_\_\_\_

Gas \_\_\_\_\_ Cu. Ft.

Dry Hole \_\_\_\_\_

Abandoned \_\_\_\_\_

Date

OCT 26 1949 19

S. J. LEWIS Scout

Kansas

Map No. \_\_\_\_\_ Sec. 22 Twp. 12 R. 18W

Well No. 3 Koblitz

Skelly \_\_\_\_\_ Company

COMPLETE

Contractor

NE NW NE

E12164  
SECTION PLAT

330 Ft. from N. Line

\_\_\_\_\_ Ft. from S. Line

\_\_\_\_\_ Ft. from E. Line

990 Ft. from W. Line

		6	

Ellis County

Location \_\_\_\_\_

Rig up \_\_\_\_\_

Drilling and Remarks:

*Cr 73685**5" @ 370'**Perf.**5500000**Prod oil 761W**P 27 27 @ 27'*

## RECORD

Cased \_\_\_\_\_ in., \_\_\_\_\_ ft.

Sand \_\_\_\_\_

Gas \_\_\_\_\_

Oil \_\_\_\_\_

Total Depth *3710*

## PRODUCTION

1st 24 hrs. Nat. \_\_\_\_\_

1st 24 hrs. after shot \_\_\_\_\_

Gas \_\_\_\_\_ Cu. Ft.

Dry Hole \_\_\_\_\_

Abandoned \_\_\_\_\_

Date

DEC 7 1949 19

S. J. LEWIS Scout