1 LOCATION	I OF UATE	yeu.	Fraction	Section Number	Township Number	Range Number
1 LOCATION OF WATER WELL:					TOWNSHIP WORKSET	Kange Kanber
			NW 1/4 <sub>SW</sub> 1/4 <sub>SW</sub> 1/4		9	3 5
			est town or city street f Clay Center	address of Well 1f	located within city?	
2 WATER WE			ur Fox	<del></del>		
RR#, St. Ac	ddress, B	ox #: 1451	Center KS 67432	2 Application N	culture, Division of umber:	Water Resources
		TION WITH	4 DEPTH OF WELL	40	ft.	
_ ANx	IN SECTION	N BUX:	WELL'S STATIC WATE	ER LEVEL28	ft.	
			WELL WAS USED AS:			
W	W		Domestic 2 Irrigation 3 Feedlot 4 Industrial	6 Oil Field Water	Supply 10 Monitorin Only 11 Injection	g Well Weli
Was a chemical/bacteriological sample submitted to Department? Yes.						t? YesNo.X
	s		Water Well Disinfect	ted: Yes.X No		
5 TYPE OF	BLANK CAS	SING USED:				
1 Steel 2 PVC	3 RMP (	6 Asbe	ght 7 Fiberg stos-Cement 8 Concre	ete Tile . Rock	(specify below)	
			land surface		o IT yes, now	INCH
6 GROUT PL	UG MATER	IAL: 1 Neat	cement 2 Cement grou	ıt <b>3</b> Bentonite	4 Other	
Grout Pl	lug Interv	vals: From	5ft. to.4.5ft.	, Fromft. to	oft., From	toft.
What is	the near	est source of	possible contamination	1:		
2 Sewe 3 Wate	eral lines	ewer lines	8 Sewage Lagoon 9 Feedyard	11 Fuel storage 12 Fertilizer storag 13 Insecticide stora 14 Abandoned water w 15 Oil well/Gas well	age well	ecify below)
Directio	on from we	North	*****	How many feet?	75	
FROM	TO	PLU	GGING MATERIALS			
401	281	Sand				
28 7	28' 5' Subsoil					
5' 4.5' Bentonite						
4.51	0'	Topsoil				
Water We	ell Contra	actor's Licen	ERTIFICATION: This water and this recorse Nounder the business name	This Water Well	Record was completed	on (mo/day/year)

INSTRUCTIONS: Use typewriter or ball point pen. <u>Please press firmly</u> and <u>print</u> clearly. Please fill in blanks, underline or circle the correct answers. Send top three copies to Kansas Department of Health and Environment, Bureau of Water, Topeka, Kansas 66620-0001. Telephone: 913/296-3565. Send one to Water Well Owner and retain one for your records.